

Areas of Development Matters regularly covered in Woodland School Activities
(Speaking/listening/attention/understanding/PSED is ongoing as in the classroom)

CL	M
learn new vocabulary	count objects
ask questions to find out more	compare length, weight and capacity
explain how things might happen	UW
engage in non-fiction books	draw information from a simple map
engage in storytime	
listen carefully to rhymes	explore the natural world around them
learn rhymes and poems	describe what they see, hear and feel whilst outside
	understand the effect of changing seasons on the natural world around them
PSED	EAD
show resilience and perseverance in the face of challenge	create collaboratively, sharing ideas, resources and skills
manage their own needs	develop storylines in their pretend play
PD	COL & Self Regulation
revise and refine the fundamental movement skills	Exploring and playing with objects Respond to new experiences Extending interests
develop the overall body strength, coordination, balance and agility	Keep on trying when things are difficult/different Pretend play Make links between ideas
confidently and safely use a range of large and small apparatus/tools indoors and outside, alone and in a group	Control attention in a more distracting environment Being patient Developing different ways of working
further develop the skills they need to manage the school day successfully such as lining up and queuing	

2021/22

Outline plan for EYFS Woodland sessions

(May vary due to weather/needs of cohort)

Each session will have some time for games/free exploration/pretend play.

Week	Autumn 1	Autumn 2
1		Intro: Bonfire night and Hedgehogs Build Bonfire Fire safety
2		Intro: Hedgehogs and other British wildlife Building homes for mammals ready for winter
3		Intro: About your class animal Hunt the animal 4 corners game
4	First Woodland Session Intro: Who are we and what is Woodland Wednesday? Weather/season check Getting ready - Visual timetable Play 1,2,3, Come back to me Explore field and Woodland areas	Intro: Recap ariel view of school What animals might live in other parts of the school grounds? Hunt the animals using clues and maps
5	Intro: Ariel view of school Recap 1,2,3 Come back to me Tour of outdoor areas of school with ref to maps seen in class	Intro: New season – Winter Stick Man story Make own Stick Man Retell story as a group
6	Intro: Woodland Rules Finding a stick shorter than your arm Find Something Interesting (ref. No Pick rule)	Intro: Recap of Stick Man story Christmas decorations from sticks
7	Intro: Autumn Recap Woodland Rules Collect autumn leaves and sort by colour/shape as a class	Intro: Stick Man Activities/games around story
8	Intro: Autumn pictures Make pictures with natural objects	

Week	Spring 1	Spring 2
1	<p>(Gingerbread Man) Intro: What do you know about real foxes?</p> <p>Find the Fox hiding in the Woodland Describe his position Find Fox Facts</p>	<p>(Zog) Intro: What animals fly?</p> <p>Can you find/make something that flies? Play 'Fly and Touch'</p>
2	<p>(Gingerbread Man) Intro: Who are the characters in the story</p> <p>Movement games based on story and characters</p>	<p>Intro: New season - Spring Pancake Day</p> <p>Making Woodland toppings for pancakes Pancake races</p>
3	<p>Intro: Number 5 – tell me 5 things you might find in the Woodland</p> <p>Find 5 things by category e.g colour/material/length etc</p>	<p>(Room on the Broom) Intro: Potions</p> <p>Making Woodland Potions and Wishes</p>
4	<p>(Little Red Hen) Intro: What do you know about a real hen? Similarities/differences between hen and a fox</p> <p>Be helpful – look after the Woodland. Teach 4 corners game, using characters</p>	<p>(Room on the Broom) Intro: Characters and objects in story</p> <p>Character and Prop Hunt 4 Corners game</p>
5	<p>Intro: Our bodies – importance of activity, keeping warm outside</p> <p>Teach playground games and other activities to keep warm and raise heartbeat</p>	<p>(Smeds and Smoos) Intro: What does 'alien' mean. Pictures of minibeasts</p> <p>Introduce minibeast hunting rules. Respect for living creatures even though they don't look like us.</p>
6	<p>Intro: Recap Woodland Rules</p> <p>Free Exploration – introduce using trowels</p>	<p>Intro: Spring/Easter images</p> <p>Spring/Easter natural art Egg hunt and races</p>

Week	Summer 1	Summer 2
1	<p>(What the Ladybird Heard) Intro: What do you know about ladybirds?</p> <p>Listening games</p>	<p>Intro: New season – Summer Sun safety</p> <p>Shadows and shade</p>
2	<p>Intro: Environments</p> <p>Look at Woodchip and Woodland environment – what’s good about them. How can we care for them? Draw up a class Eco code/list</p>	<p>Intro: Recap habitats – What lives under the sea?</p> <p>Under the Sea natural art – collaborative Sea games</p>
3	<p>Intro: Habitats</p> <p>What can we find in a Woodland habitat? Moving like different animals</p>	<p>Intro: Pirates</p> <p>Scavenger/treasure hunt</p>
4	<p>Intro: What minibeasts do you know?</p> <p>Minibeast hunt. Recap rules and treatment of living things</p>	<p>Intro: Pirates - maps</p> <p>Following a map</p>
5	<p>Intro: What do you know about worms?</p> <p>Digging for worms</p>	<p>Intro: Directions</p> <p>Direction games Making direction signs from natural materials (twig arrows, chalked signs)</p>
6	<p>Intro: What do you know about bees?</p> <p>Bee games Free exploration</p>	<p>Intro: Woodland Wednesday Review – likes and dislikes</p> <p>Draw favourite place in the Woodland – how does it make you feel?</p>
7		<p>Intro: Holidays - souvenirs</p> <p>Making a Woodland souvenir bracelet/hat</p>